# Digital Twin in NGSI-LD

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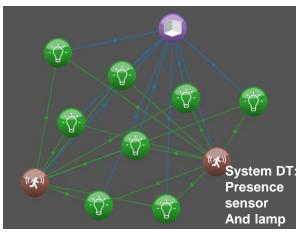


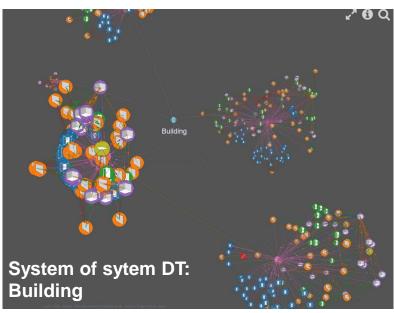
### **Definitions**

In NGSI-LD a Digital Twin is an entity which can be **atomic** or be the **entry-point** of a **graph**.

# Atomic NGSI-LD DT of a lamp/light bulb:

```
"id": "urn:ngsi-ld:light1",
    "type":"Lamp",
    "colorRGB":{
        "type":"Property",
        "value":"0xABABAB"
    },
    "is-on":{
        "type":Property",
        "value": true
    }
}
```





### Each Digital Twin:

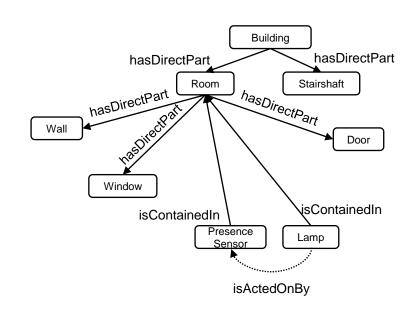
- is universally **identified** with a **URI** (Universal Resource Identifier),
- belongs to a well-known type also universally identified by a URI,
- is characterized by several attributes which in turn are classified as:
  - properties holding data
  - relationships, each targeting another Digital Twin entity identified by a URI.

The digital twin is the digital counter part of a real-asset, which can be a **physical** asset or a **concept**.

## System Twin

Subgraphs of the overall graph that represent a "classical" self-contained system. Its constituent subsystems may either be captured as "atomic-twin" atomic vertices as described before, or decomposed further, recursively, into subsystems which may themselves be described by the same kind of rooted subgraphs.

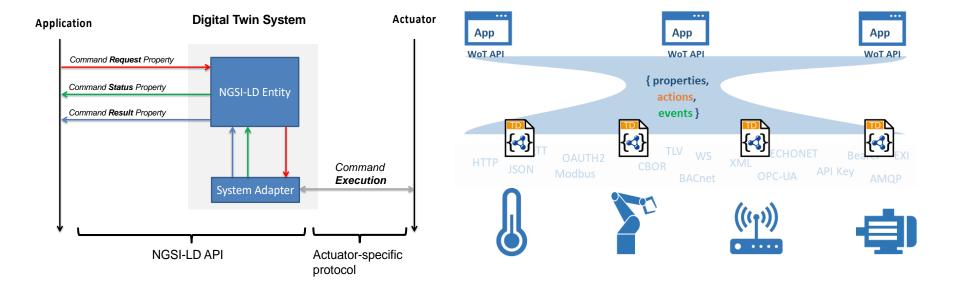
- vertical top-down links (e.g. NGSI-LD:hasPart/hasDirectPart),
- vertical bottom-up links (e.g. NGSI-LD:isContainedIn)
- transversal links (e.g. NGSI-LD:ConnectsTo, sosa:isObservedBy...)



# System Twin – Focus on DT's concept – Architecture for actuation

NGSI-LD

Web of Thing – W3C



### System Twin – Focus on DT's concept – Data model fo a lamp

NGSI-LD

```
"id": "urn:ngsi-ld:pHueActuator:light1",
 "type": "Lamp",
 "brightness": {"type": "Property", "value": 254},
 "saturation": {"type": "Property", "value": 254},
 "hue": {"type": "Property", "value": 4444},
"is-on": {"type": "Property", "value":true},
 "commands": {
   "type": "Property",
   "value": ["turn-on", "set-saturation",
             "set-hue", "set-brightness"]
 "turn-on": {"type": "Property",
             "value": {
               "cmd-value": false.
               "cmd-gos": "1",
               "cmd-id": "123456"
 "turn-on-STATUS": {"type": "Property",
                    "value": {<cmd status>}}
 "turn-on-RESULT": {"type": "Property",
                    "value": {<cmd response>}}
 "set-hue": ...
 "set-hue-STATUS": ...
 "set-hue-RESULT": ...
```

### Thing Description W3C (JSON-LD)

```
"@context": ["https://www.w3.org/2019/wot/td/v1"],
"@type" : "ThingTemplate",
"title": "Lamp Thing Description Template",
"description" : "Lamp Thing Description Template",
"securityDefinitions": {"basic sc": {"scheme": "basic", "in":"header"}},
"security": ["basic sc"],
"properties": {"status" : {"@type": "saref:OnOffState",[...],"forms": [...]}},
  "actions": {
      "toggle" : {
        [...]
        "@tvpe": "saref:OnOffFunction",
        "forms": [{
           "op": "invokeaction".
           "href": "https://mylamp.example.com/toggle",
           "contentType": "application/json",
           "htv:methodName": "POST"
             11
        "saturation" : {
             "safe": false,
             "idempotent": false,
             "forms": [{
               "op": "invokeaction",
            "href": "https://mylamp.example.com/toggle",
               "contentType": "application/json",
            "htv:methodName": "POST"
          } ]
        },
        "hue" : ...,
        "brightness": ...
```

### System of System Twin

- System of System Twin capture the relations between underlying System Twin thanks to hypernodes
  - Systems Twin are modelled as subgraphs, i.e. clusters of nodes
  - Hypernodes are nodes which can contain other graph (System graph) or basic nodes, they are represented by "NGSI-LD:graph"
- Relation between nodes and their parent hypernode are represented by "NGSI-LD:isNodeOfGraph"
- Hypernodes can be nodes of higher-level graph, as subgraphs of this graph and are link with the relation
   "NGSI-LD:isSubGraphOf"

